

Officials:

- **Head Official** – Oversees all officials during the competition. Keeps time for start and end of games, serves as a member of the Protest Committee.
- **Court Official** – Makes all official calls and measurements with support where needed from the Line Judge. Controls Paddle used to indicate order of play.
- **Line Judge** – records and tracks official score, becomes line judge when athlete is releasing the Pallina or Bocce Ball.

Key Officiating Notes:

- Officials will stand outside the court as bocce balls are played, stepping in only to assess which color is closer to the pallina. (1 Official near 10m Line (Line Judge), 1 Official near pallina (Court Official)).
- Tournament play
 - Singles: time limit as set by Sport Manager or 12 points, which ever comes first.
 - Teams: time limit as set by Sport Manager or 16 points, which ever comes first.
 - There will be no new frame started within 10 minutes of the end of game time.
- Paddles, with colors corresponding to the ball colors will be used to let athletes know who is throwing next. The official will hold up the paddle to indicate to the players which team/athlete is throwing and announce the color.
- Dead Frame: if the pallina is knocked out of the court, and the official can not return the pallina to its last in bound position, the official declares the frame dead and play resumes from next frame at the same end. The team/athlete that went first, goes first in the new frame.
- The ball is thrown from behind the 10-foot line (unless a modification has been granted).
- If a measurement is required, it will take place from the centre of the side of the pallina to the centre of the side of the ball in question. (Space between the two balls)
- At the end of the frame the official determines the points, and it is communicated to the coaches/athletes(singles)/team captain(teams).
- Team/Single that wins the frame goes first in the next frame.
- At the end of the game the official announces the score and brings 1 copy of the score sheet to the officials table (white), 1 copy goes to each coach (yellow/pink).

Game Play:

- A coin toss by the official will determine which team/single has the pallina and choice of ball color.
- The team/single going first has 3 chances to place the pallina, if not successful the opposing team/ single will have one chance to place the pallina. If unsuccessful, the official will place the pallina in the center of the court at the 12.20-meter (40-ft) mark. However, at no time does a team lose its earned pallina advantage of being able to deliver the first ball.
- The first ball is thrown by team/single A, then team B will throw their first ball. The team/single that goes next is the team/single whose ball is the furthest way from the pallina (the “out” ball).
- The team/single whose ball is the furthest away from the pallina always throws next, until they get a ball closer (the “in” ball) or they are out of balls.
- Play continues until both teams/singles have thrown all their balls.
- Points are awarded by the number of balls, by one team/single, that are closest to the pallina.
- Play continues until one team/single reaches max points or game time elapses.

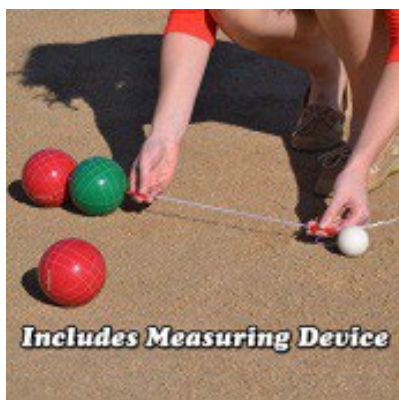
- Points are recorded on the score sheet and the sheets are passed to the scoring table.
- Once an Athlete steps into the “box” NO COACHING. If an athlete requires to talk to the coach, they must step out of the box.
- If coach/athlete disagrees with a call, or you are not sure what call to make PAUSE THE GAME and find the Head Official.

Substitutions:

- Only 1 substitute may be allowed per team per game. Substitutes may take the place of any player on the team and may substitute for different players on the same team during different games.
- Only in the event of medical or other verified emergencies may a player be substituted during a game. Emergency substitutions will only be made at the end of a frame; if this is not possible, the frame will be considered dead. Once the substitution has been made, the substitute must complete the game.

Terms:

- **Dead Ball:** out of court/foul/out of play/out of turn/wrong color/interference by another athlete or an official.
- **Fouls:** Foot/wheelchair (footrest) over line, player throws twice in a Frame (team play) unless it's a team of 3. If using a delivery ramp aid, it can be placed up to 2 feet passed the foul line.
- Bocce Ball rolls out of court and back in, Fair Play. Only matters where the Bocce balls stops!
- If any close or odd calls are made, please make a note on the back of the white copy of the scoresheet.



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