

Unified Sports

Cornhole



***Special
Olympics
Newfoundland
& Labrador***

**Cornhole School Championships
Competition Day Technical Package**

Competition Rules

Game Day Format

Unified Sports Cornhole

Cornhole Tournament Rules

Divisioning

Division 1 – Competitive

Division 2 – Recreation

- Allows for more flexibility and adaptations in sport specific rules
- Coaches will be permitted to step in where athletes require additional help to participate.

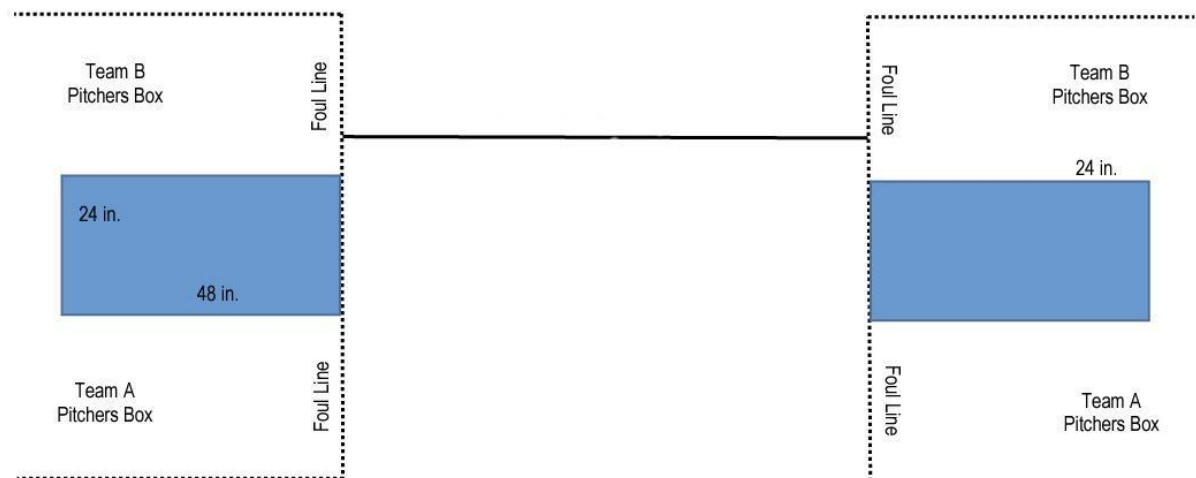
Team Composition:

Unified Team: A team may have four (4) players with the option of one substitute player. A team of four (4) must have a minimum of two (2) or a maximum of three (3) athletes with an intellectual disability. Each team member would get to throw one bag. Unified Partners can throw against Athletes.

Unified Doubles: 1 athlete and 1 partner. Unified Doubles team has a member on the opposite boards.

Court and Equipment:

- Divisioning will affect how far apart the boards are
 - Division 1 - 20 ft
 - Division 2 - 15 ft



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*Cornhole boards are 4 feet long, 2 feet wide

*Cornhole bags: regulation weight 16oz and regulation weight 6 inches x 6 inches

Aspects such as the distance between the board, width of court can be adjusted as needed based on the space of the school gym.

School Unified Cornhole Competition Rules

Competition:

Scoring Option 1

Cancellation Scoring – In cancellation scoring, bags in-the-hole and bags in-the-court pitched by opponents during half of an inning in doubles play cancel each other out. Only non-cancelled bags are counted in the score for the inning.

1. Bags In-The-Hole-Hole-ins (HI's) cancel each other. A bag in-the-hole of one athlete shall cancel a corn bag in-the-hole of their competitor and those bags shall not score any points. Any non-cancelled corn bag in-the-hole scores three points.

2. Bags In-The-Count – Bags in-the-count cancel each other. A bag in-the-count of one athlete shall cancel a bag in-the-count of the opponent and those bags shall not score any points. Any non-cancelled bags in-the-count score one point each.

Scoring Option 2

House Rules (non-cancellation). This game mode is played like normal except scoring does not cancel, instead every point is counted. The pros of this style moves the game along quicker. These games can be played with the first team to 21 points.

Rules

- Distance from board: 20 feet (Competitive) or 15 feet (Recreational)
- Each team plays with four bean bags
- All 4 players will stand at the same side of the court, with teams being separated by the board.
- Opponents' alternate tosses until all eight bags are thrown
- The last team to score on the previous round tosses first in next round
- Players should not try to block or distract their opponents.
- Players must throw underhand.

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Scoring

- The winner is the first team to 21 points or highest score after 15 minutes, whichever happens first.
- Scoring is determined as follows:
 - **Three** points are awarded for each bag in the hole
 - **One** point is awarded for each bag on the board
- Total round score is then **determined by the difference** in the team totals
- If a bag is pushed in by another bag, it counts as 3 points
- The game is over if the score reaches 11 to zero
- If a bag touches the ground or is tossed out of turn, it doesn't count.
- Bags pushed in by an opponent's toss count
- Tie breakers - If teams are tied at the end of regulation time, the next side in turn to throw will throw one more time to break the tie, if still tied, the teammates will throw back and so on until the tie is broken. This is sudden death.
- Tie breakers to be determined in succession:
 - Head-to-head
 - Point differential
 - Highest points scored
 - Lowest points scored
 - Lowest points against average

Officials

- A coin toss by the referee will determine which team starts, side, and choice of bag color. Player one from Team A will toss 1 bag, followed by one player from Team B tossing 1 bag. The players will continue to alternate throws until all 8 bags have been tossed.
- Two volunteer officials will be needed per game, 1 for scoring and 1 for timekeeping.
- One official must monitor the time (stopwatch, cell phone, other timing device)

Tournament Format

Bracket Format, Doubles Division and/or Team Division. Games will 15 minutes in length or first to 21 points

20 Teams or less:

- Teams will placed in divisions of 4.
- Teams will play a round robin before lunch
- Teams will play in medal round after lunch

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20+ teams:

- Teams will be divisioned as appropriate
- Teams will play each team in their division once.
- Number of wins will determine the overall winner. (3 points for a win, 1 for a tie, 0 for a loss)
- Medals may have to be awarded based on Round Robin

Note: This is subject to change depending on number of registered teams and time allotted to play.

- Tie breakers to be determined in succession:
 - Head-to-head
 - Point differential
 - Highest points scored
 - Lowest points scored
 - If still tied after this, the medal will be given to both teams

Adaptions

Athletes requiring assistance with delivering the cornhole bag can avail of the following two options: the first having a Unified partner assist them with “hand over hand” **underhand** delivery of the ball. If athletes still require further assistance, a Unified partner can wheel the athlete closer to the cornhole board and assist them with hand over hand underhand delivery.